**Fact Racing - GamesCobold**

**Use Case Specification: Enter game room by link**

**Version 1.0**

**Revision History**

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**Table of Contents**

1. Use-Case Name …………………………………………………………………………………….. 2

1.1 Brief Description …………………………………………………………………………………….. 2

2. Flow of Events ….….….….….….….….….….….….….….….….….….….….….….….….…... 2

2.1 Basic Flow ….….….….….….….….….….….….….….….….….….….….….….….….……….. 2

2.2 Alternative Flows ….….….….….….….….….….….….….….….….….….….….….….….….... 3

3. Special Requirements ….….….….….….….….….….….….….….….….….….….….….….….. 3

3.1 Actual Browser ….….….….….….….….….….….….….….….….….….….….….….….….…... 3

3.2 Internet Connection ….….….….….….….….….….….….….….….….….….….….….….…..... 3

4. Preconditions ….….….….….….….….….….….….….….….….….….….….….….….….…….. 3

4.1 Received Link ….….….….….….….….….….….….….….….….….….….….….….….….……. 3

5. Postconditions ….….….….….….….….….….….….….….….….….….….….….….….….….... 3

5.1 Joined The Game ….….….….….….….….….….….….….….….….….….….….….….….….... 3

5.2 Error Page ….….….….….….….….….….….….….….….….….….….….….….….….………... 3

6. Extension Points ….….….….….….….….….….….….….….….….….….….….….….….……. 3

**Use-Case Specification: Enter game room by link**

# **1.** **Use-Case Name**

## **1.1** **Brief Description**

A user who create a private game room could invite players by sending them a link. If the player clicks at this link and try to join the room, this use-case take affect.

# **2.** **Flow of Events**

## **2.1** **Basic Flow**

Untitled Diagram (1).png

## **2.2** **Alternative Flows**

None

# **3.** **Special Requirements**

## **3.1** **Actual Browser**

The user needs to have an actual browser where “Fact Racing” is running.

## **3.2** **Internet connection**

The user needs to have an working internet connection.

# **4.** **Preconditions**

## **4.1** **Received a link**

The user received an link. If the link is valid is not important.

# **5.** **Postconditions**

## **5.1** **Joined the game**

The user has join the the game room and is able to play the next game.

## **5.1** **Error page**

The game showed a error page to the user, because the link was not valid or the room was full.

# **6.** **Extension Points**

None